

## **§1 General Clauses**

1. The ERC Rover Mechanic Challenge contest is organised by PYRAMID GAMES S.A. with the headquarters in Lublin, at ul. Aleja Kraśnicka 35, 20-718 Lublin, NIP (Tax Identification Number): 7123329787, REGON (Business Identification Number): 366481817, entered into the Register of Entrepreneurs maintained by the District Court in Lublin-Wschód, Lublin, seated in Świdnik, 6<sup>th</sup> Economic Division of the National Court Register, no. 0000787951, with the share capital of PLN 123,100.00 (one hundred twenty three thousand one hundred zlotys) paid in full.
2. The Organiser declares that the Contest is not a prize lottery, parimutuel betting or promotion lottery the result of which is left to chance, or any other form of a game of chance provided for in the Act of 19<sup>th</sup> November 2009 on Gambling (Journal of Laws of the Republic of Poland no. 2009.201.1540, as amended).
3. The contest will be conducted online only, during the ERC Space and Robotics Event lasting from 10<sup>th</sup> September 2021 to 12<sup>th</sup> September 2021. A detailed schedule of the contest is available in point 5 of the regulations.
4. The Administrators and Jurors appointed by the Organiser ensure the proper course of the Contest and awarding prizes.
5. Any disputes shall be settled by the Organiser.
6. The ERC Rover Mechanic Challenge contest will take place on Steam and Discord platforms, with the use of the current version of the contest game on the account of [Rover Mechanic Challenge - ERC Competition on Steam](#).
7. By signing up for the Contest, the Participant accepts these Regulations and declares that they meet the required hardware specifications. Participant has to own a device that can successfully run the contest game available on the account of [Rover Mechanic Challenge - ERC Competition on Steam](#), as well as have the access to a broadband Internet connection, which would allow for streaming the game.
8. The participation in the Contest is free of charge.
9. Immoral behaviour, such as expressing disrespect, aggression, swearing, discriminating or otherwise insulting other Participants, Organizers or people observing the Contest will result with a ban and offender being temporarily or permanently locked out of further participation in the event. The severity of the offense and a resulting length of the penalty is determined by the organiser. It is absolutely forbidden to insult any of the people participating in the event.

## **§2 Rules of Participation**

1. The registration of Participants for the Contest takes place only on the following website: <https://forms.gle/4u8htEMC9xooyGay5>
2. Persons who turned thirteen by 10<sup>th</sup> September 2021 are allowed to participate in the Tournament.
3. In the case of minors, [the declaration of a parent or a legal guardian](#) is required.
4. Underage Participants of the Contest must complete and provide the Organiser with the appropriate consent form filled by their parents or legal guardians no later than on 8<sup>th</sup> September 2021, by 16.00 PM. Minors who fail to provide aforementioned declaration on time will be unable to participate in the Contest.
5. Participation in the Contest or the related rights and obligations, including the right to claim the right to the prize, cannot be transferred to other persons.
6. The participation in the Contest under the terms specified in the Regulations is possible only if the Participant agrees that his or her personal data would be processed in favour of the Organiser to the extent specified in the Regulations, and involves providing following personal data of the Participant to the Organiser:
  - a) name and surname,
  - b) username on Steam and Discord platforms,
  - c) e-mail address,
  - d) date of birth,
  - e) image,
  - f) data for tax settlements.
7. Employees and representatives of the Organiser, service personnel and other entities involved in the organisation of the Contest, or members of the immediate family of the above-mentioned persons (spouses, children, parents, siblings) are not allowed to participate in the Contest.
8. Breaking the Regulations, depending on the severity of the offense, may result in removing the offender from the Competition.
9. In the event of a serious breach of the Regulations by a Participant occupying a place on the podium, the Organiser reserves the right to disqualify him or her and refuse to award a prize. In this case, the podium places are moved by one position.

## **§3 Registration for the Tournament**

1. The registration will start on 15<sup>th</sup> August 2021 at 9.00 AM and will end on 9<sup>th</sup> September 2021, at 16:00 PM or when the maximum number of participants is reached.

The only way to register is by using the following registration form:

<https://forms.gle/4u8htEMC9xooyGay5>

2. The participation depends on the order of applications.

#### **§4 Course of the Tournament**

1. A random tournament ladder will be created from among the registered players at

<https://challonge.com/pl>

2. The matches will be played in the [single elimination](#) system, i.e. the losing person will be eliminated from the Contest.

3. The Participant who has entered the tournament must appear timely on the specified date on the [Discord Pyramid Games](#) server: <https://discord.gg/sv9UWeh> and confirm his participation on the #rmc-competition channel.

4. The Participant logs into the Discord video channel and sets up the streaming of his or her screen during the game, so that it can be broadcast and commented live by the Organiser.

5. All Participants chosen to compete against each other in a match gather in accordance with the time and other information provided by the Organiser and aforementioned tournament ladder. The amount of players taking part in a single match depends on the amount of registered Participants.

6. After the game finishes, the participants are required to take screenshots of the scoreboards, and post their screenshots on the #rmc-results channel.

7. If the Participant taking part in a match does not appear on the server at the designated time, they will be disqualified. The match will start without them and the remaining Participants will compete against each other. If there are only two Participants and one drops out, the remaining one will progress onto the next match.

8. The task of the Participants will be to complete the contest task **as quickly as possible** (repair the Martian rover to the condition required in a given task) in each of the **4 rounds** with **the lowest resource consumption possible**. The ranking list will be created on the basis of the scores obtained during the game and will be published on the game website: [\[link\]](#).

## §5 Schedule

1. Applications are accepted from 15<sup>th</sup> August 2021 at 9.00 AM CEST until 9<sup>th</sup> September 2021 at 4:00 PM CEST.
2. The contest will be held on 10<sup>th</sup>-12<sup>th</sup> September 2021. Detailed hours of the tournament ladder will be announced on Discord on the # rmc-competition channel.
3. The finals will take place on 12<sup>th</sup> September 2021.

## §6 Prizes

1. **The main prize.** The participant occupying the **first position** wins the ability to remotely control the rover on **MarsYard** after the end of the ERC competition for a maximum of 60 minutes via the Internet (requirements: internet access - min. 5 Mb/s; web browser - Chrome/Firefox/Internet Explorer/Safari/Opera; mouse + keyboard), within the time limit specified by the Organiser. The estimated value of the prize is PLN 500. The planned date for the main prize implementation is 12<sup>th</sup> September 2021 around 3:00 PM CEST. The exact time will be confirmed on 9<sup>th</sup> September 2021. If the winner does not appear to collect the prize on time or in case of any technical problems preventing the prize from being implemented, the prize shall be forfeited.
2. **Additional prizes.** Additionally, participants who occupied the **first 3 positions** on the ranking list will win **a package of 3 keys** to the full versions of games from the PlayWay publisher on Steam platform. The estimated value of the prize is around PLN 250. The prizes will be delivered electronically.
3. If the law provides for a tax obligation depending on the value of the Prize, when the Prize in kind is awarded to a natural person, a cash prize in the amount of 11.11% of the Prize value shall be added to the Prize. In such a case, the part of the Prize constituting the added amount of money, will not be paid to the winner, but collected by the Organiser before the Prize is issued to the winner, as a 10% flat-rate income tax on the total value of the Prize referred to in art. 30 sec. 1 item 2 of the Act of 26<sup>th</sup> July 1991 on Personal Income Tax (consolidated text: Journal of Laws of the Republic of Poland of 2000, no. 14, item 176, as amended).
4. The Organiser is solely responsible for collecting and paying the tax due.
5. If the Prize is awarded to a legal person, the legal person will be responsible for collecting and paying the tax on the Prize granted - in accordance with applicable regulations.

## **§7 Final clauses**

1. The Organiser reserves the right to change the rules of the Contest as well as the content of the Regulations during the Contest.
2. The Organiser shall not be liable for any disruptions or interruptions in the operation of the technical application via which the Contest is conducted.
3. Any disputes not resolved in the Regulations shall be settled by the Organiser.
4. Due to the broadcast that will take place during the event, participating in the Tournament means that Participants consent to the use of their personal data and images.